

# scim input pad 0.0.3 has been released.

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It's a new unstable version of scim-input-pad, some new features were added. If there is no new feature request, I'll release the first stable version 0.1.0 very soon.

Changes since 0.0.2:

- An options dialog was added to configure some options. Repeatedly committing feature was added. The character can be committed to client repeatedly if the button is pressed down for a while. zh\_TW.po was added. base, japanese and chinese tables were updated. The position of the main window can be remembered and restored automatically when restarting scim-input-pad.

Please feel free to test it and give me feedback.